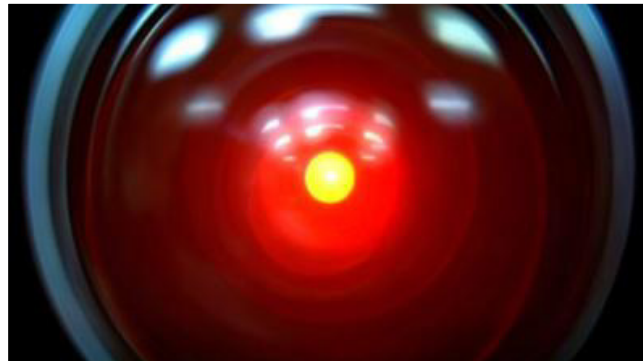
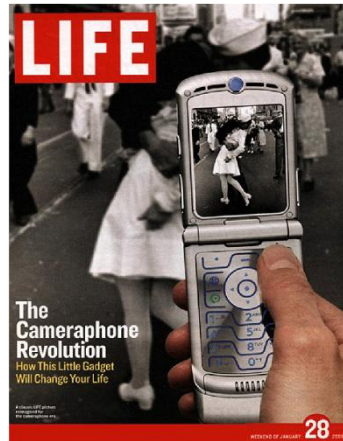
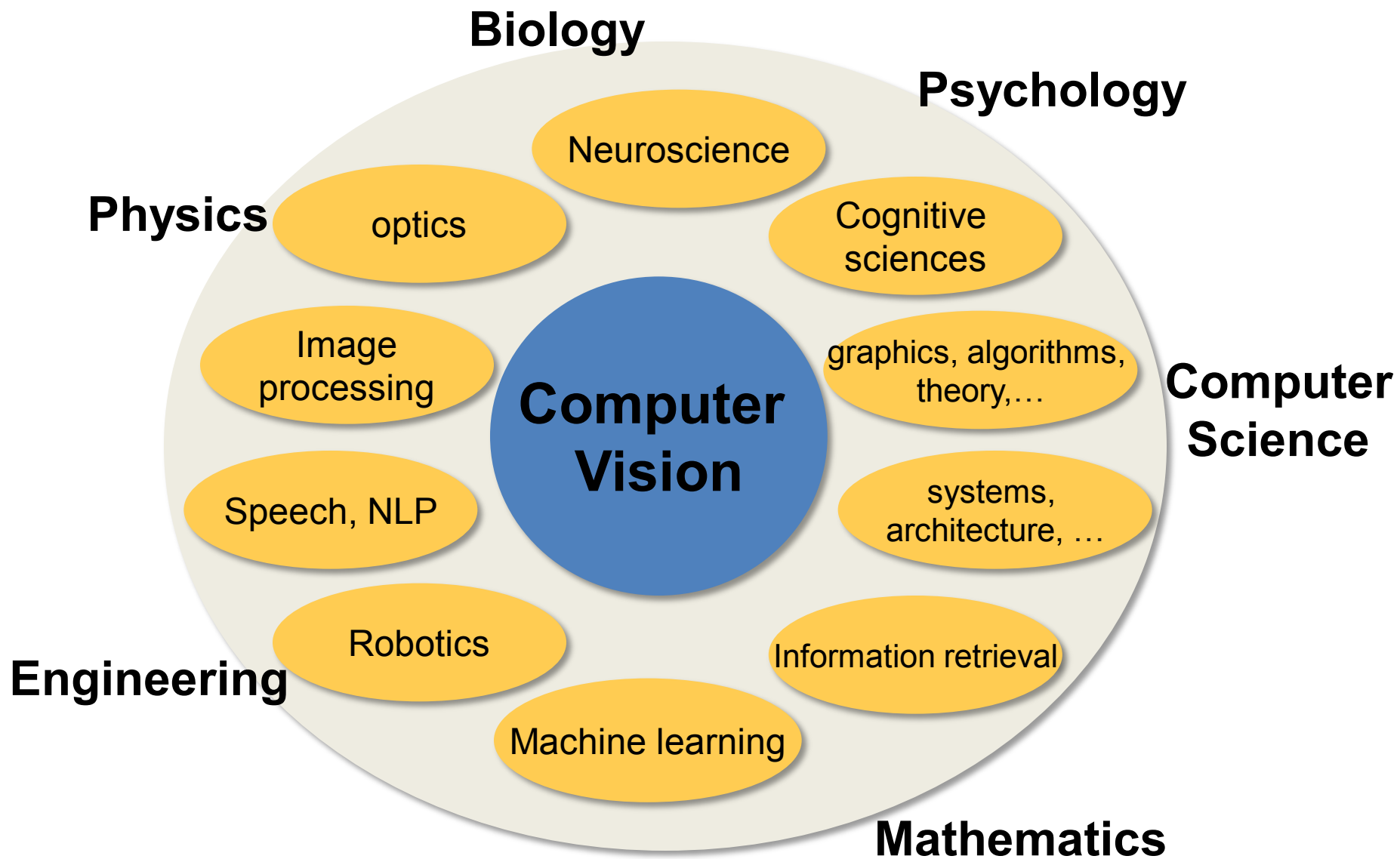


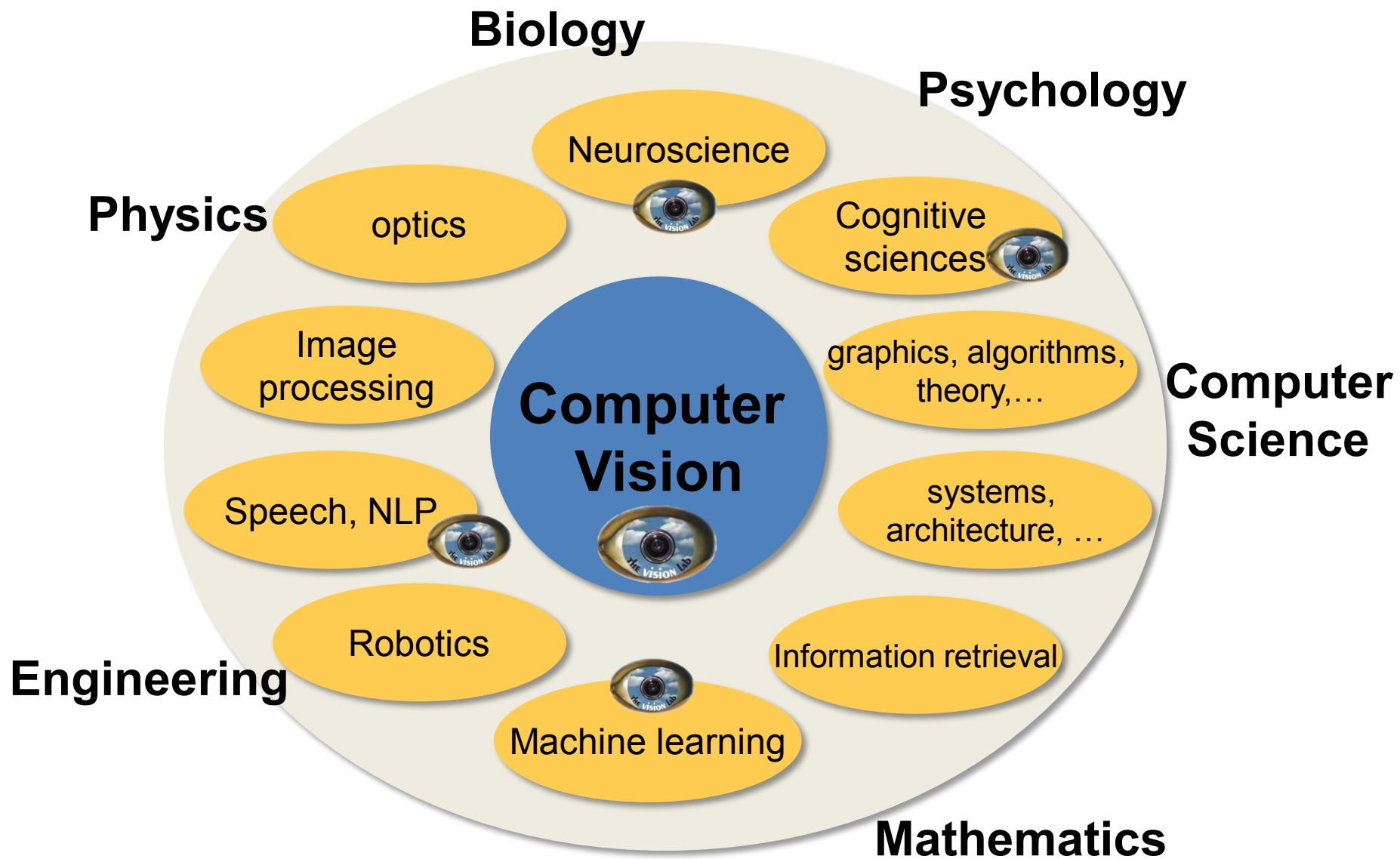


# Lecture 1: Introduction

# Welcome to CS231n









# Computer Vision courses @ Stanford

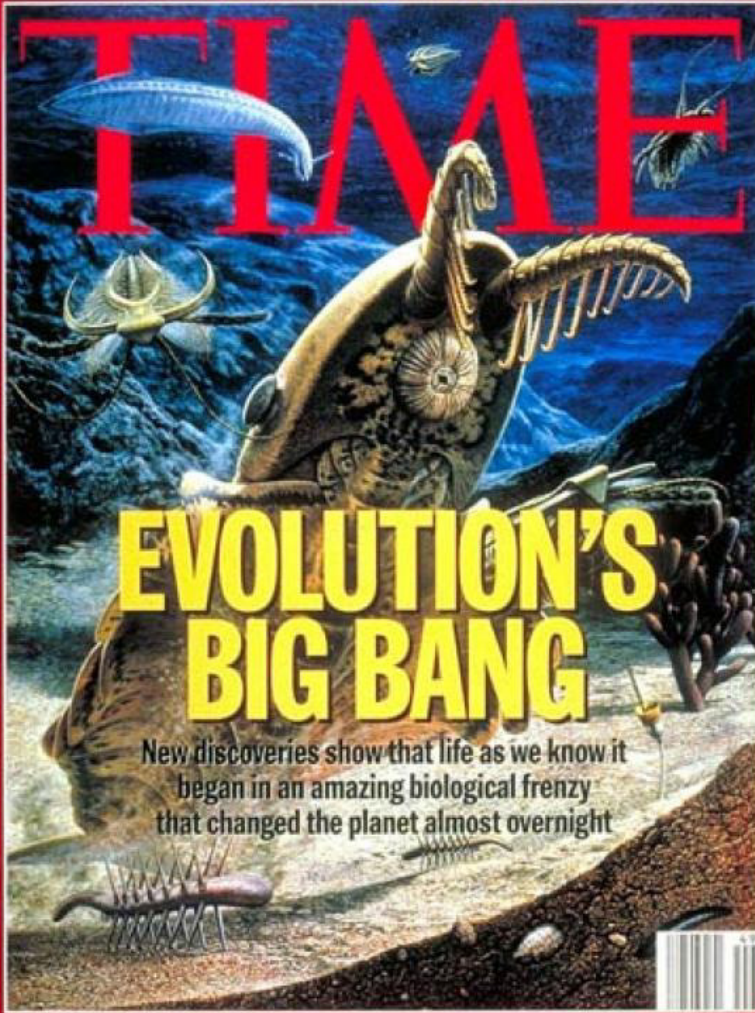
- CS131 (fall, 2015, Profs. Fei-Fei Li & Juan Carlos Niebles):
  - Undergraduate introductory class
- CS231a (spring term, Prof. Silvio Savarese)
  - Core computer vision class for seniors, masters, and PhDs
  - Topics include image processing, cameras, 3D reconstruction, segmentation, object recognition, scene understanding
- **CS231n (this term, Prof. Fei-Fei Li & Andrej Karpathy & Justin Johnson)**
  - **Neural network (aka “deep learning”) class on image classification**
- And an assortment of CS331 and CS431 for advanced topics in computer vision

# Today's agenda

- A brief history of computer vision
- CS231n overview



BOSNIA: THE DEAL AND THE DANGER

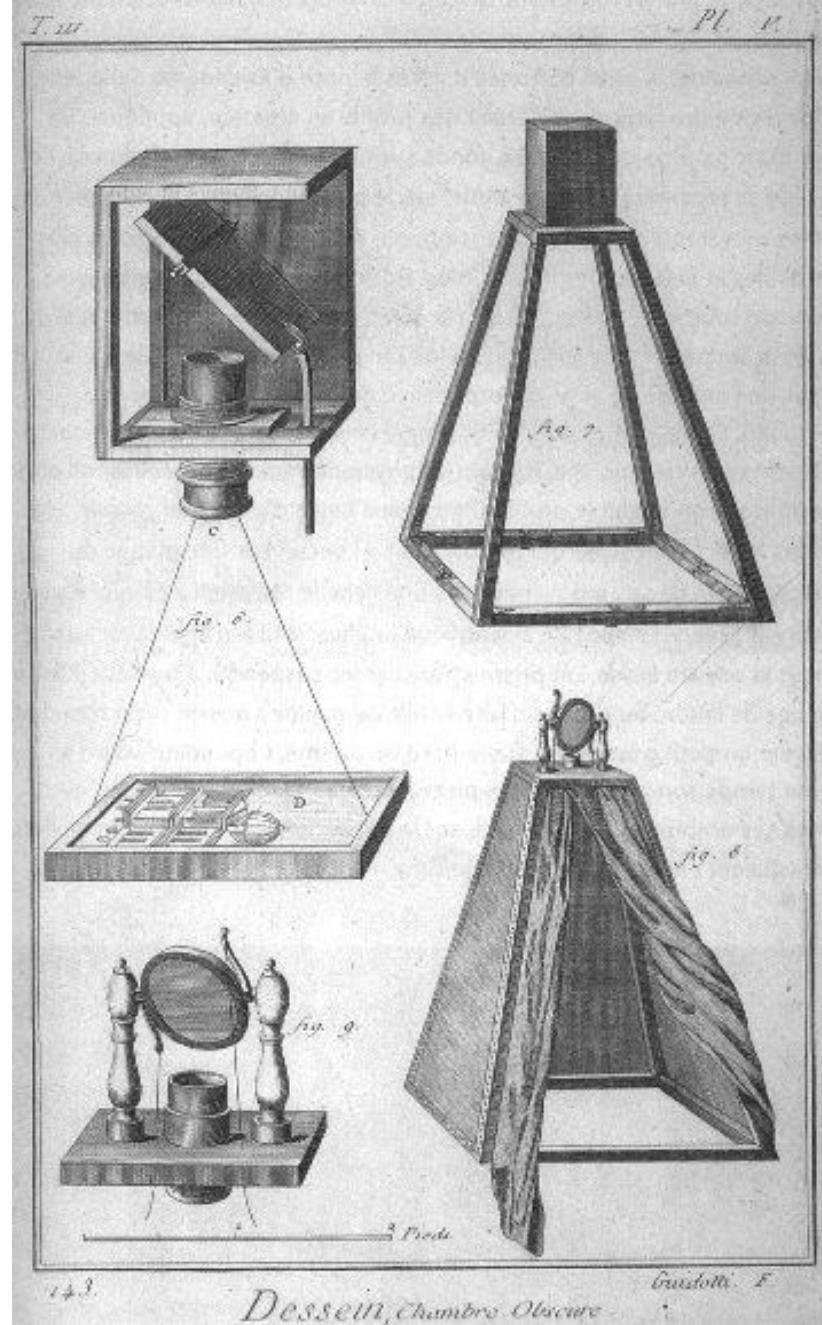


543million years, B.C.

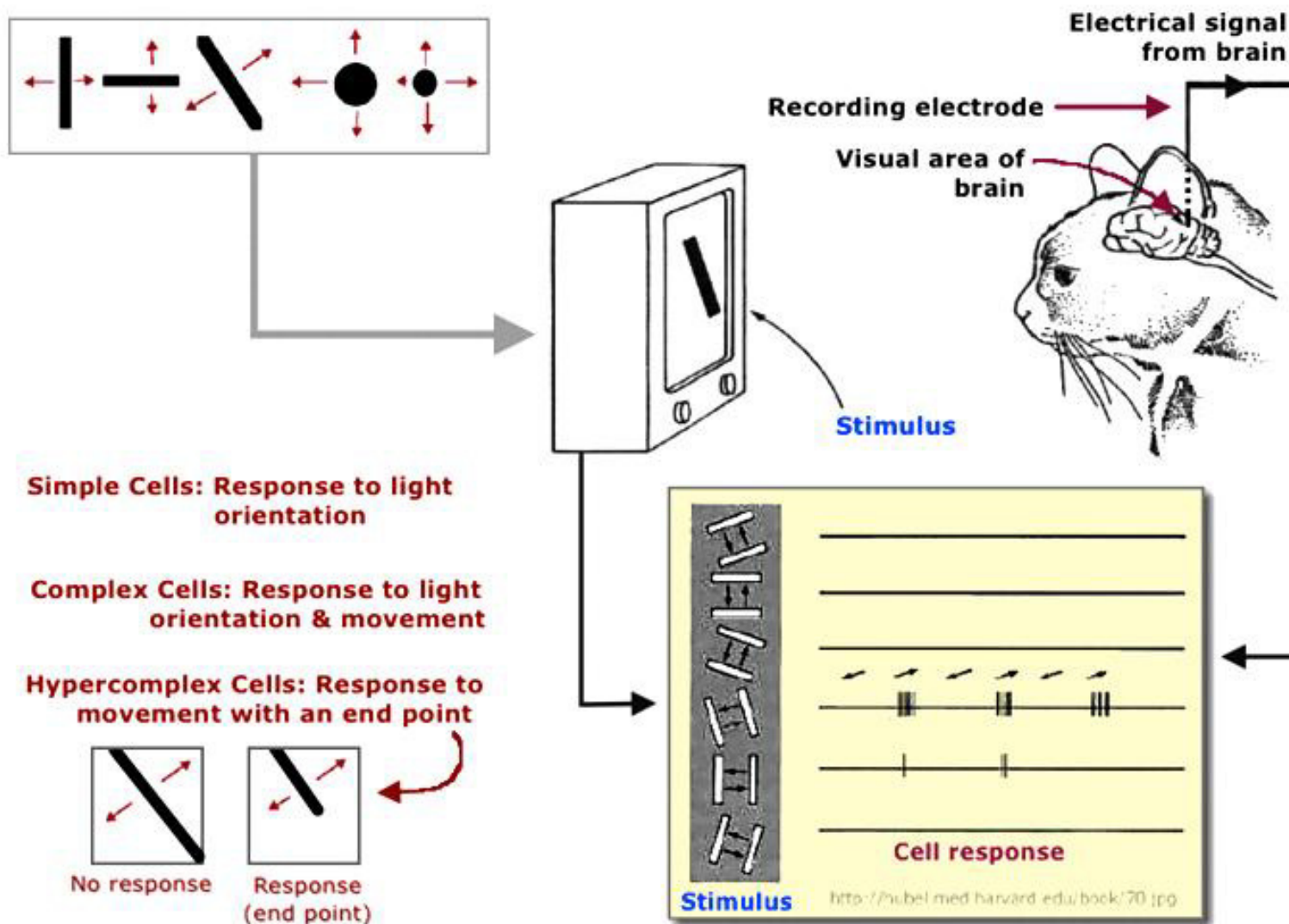


# Camera Obscura

Leonardo da Vinci  
16<sup>th</sup> Century, A.D.



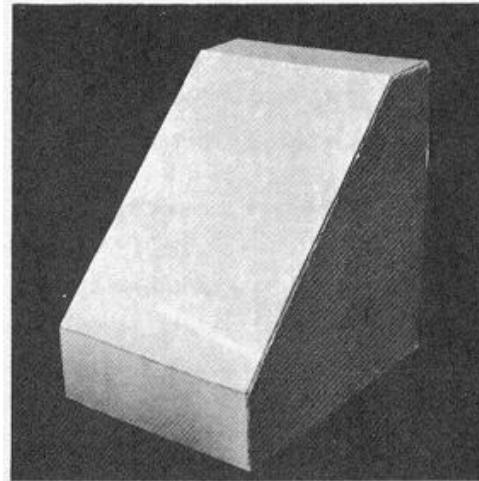




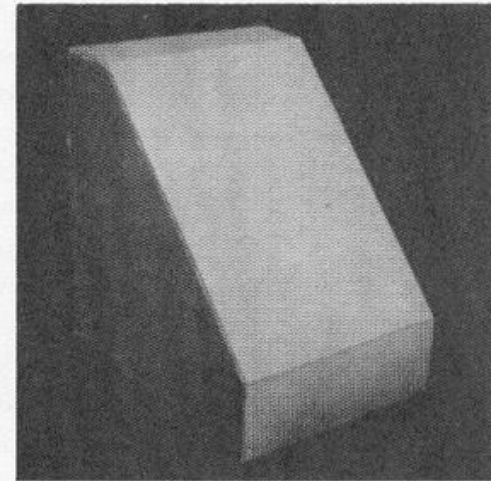
Hubel & Wiesel, 1959

# Block world

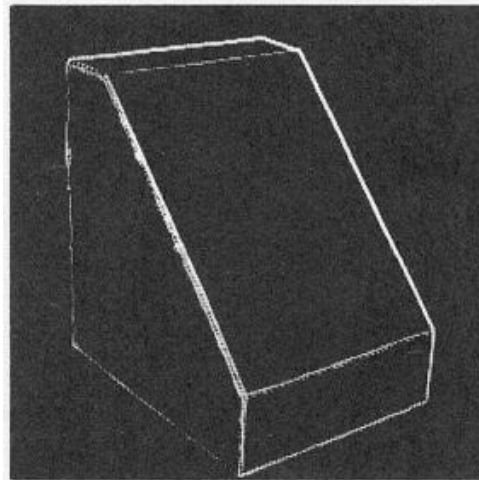
Larry Roberts,  
1963



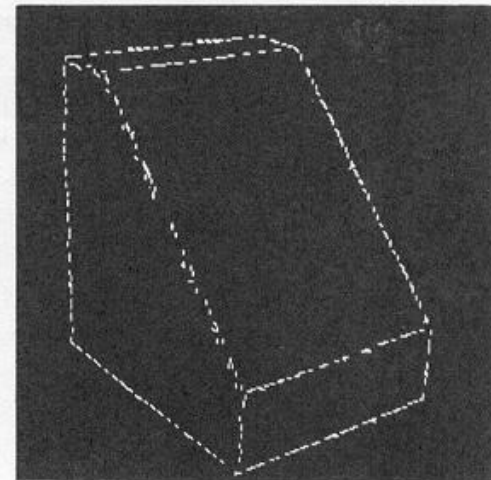
(a) Original picture.



(b) Computer display of picture  
(reflected by mistake).



(c) Differentiated picture.



(d) Feature points selected.

MASSACHUSETTS INSTITUTE OF TECHNOLOGY  
PROJECT MAC

Artificial Intelligence Group  
Vision Memo. No. 100.

July 7, 1966

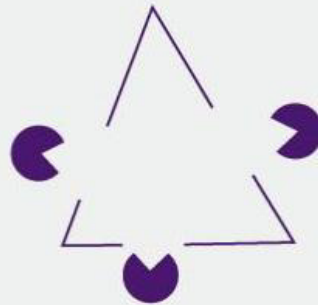
THE SUMMER VISION PROJECT

Seymour Papert

The summer vision project is an attempt to use our summer workers effectively in the construction of a significant part of a visual system. The particular task was chosen partly because it can be segmented into sub-problems which will allow individuals to work independently and yet participate in the construction of a system complex enough to be a real landmark in the development of "pattern recognition".

Copyrighted Material

# VISION



David Marr

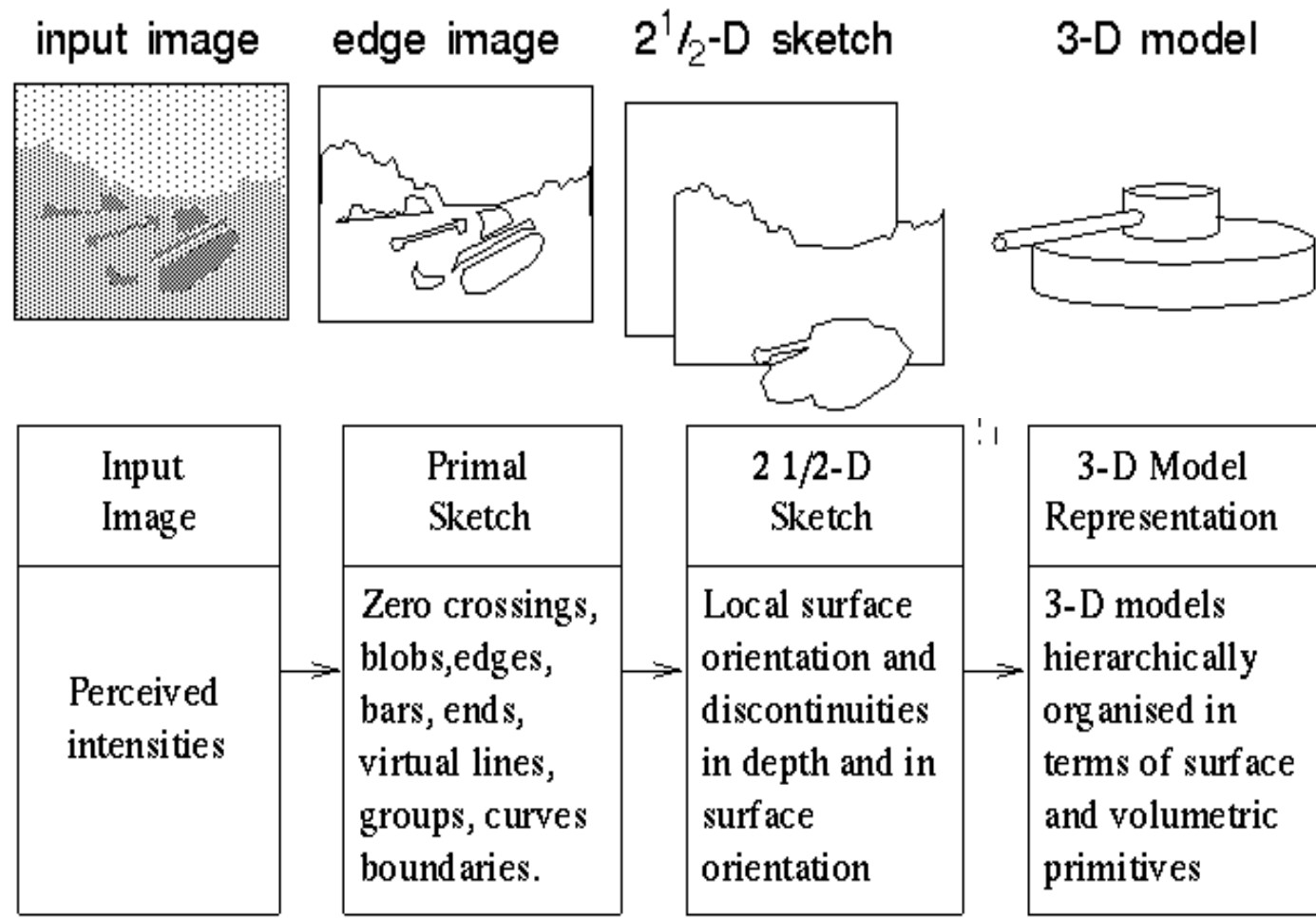
FOREWORD BY  
Shimon Ullman

AFTERWORD BY  
Tomaso Poggio

Copyrighted Material

David Marr, 1970s

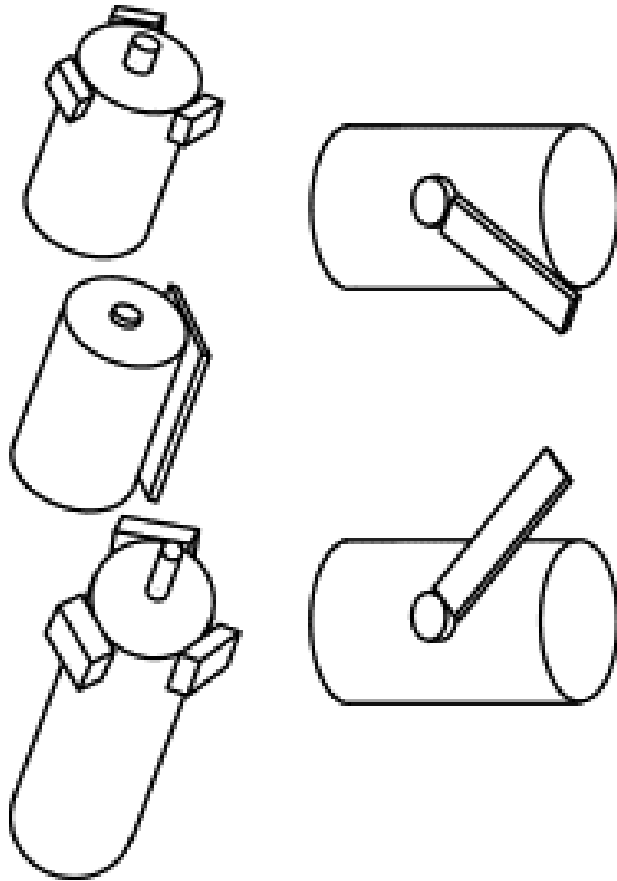




## Stages of Visual Representation, David Marr, 1970s

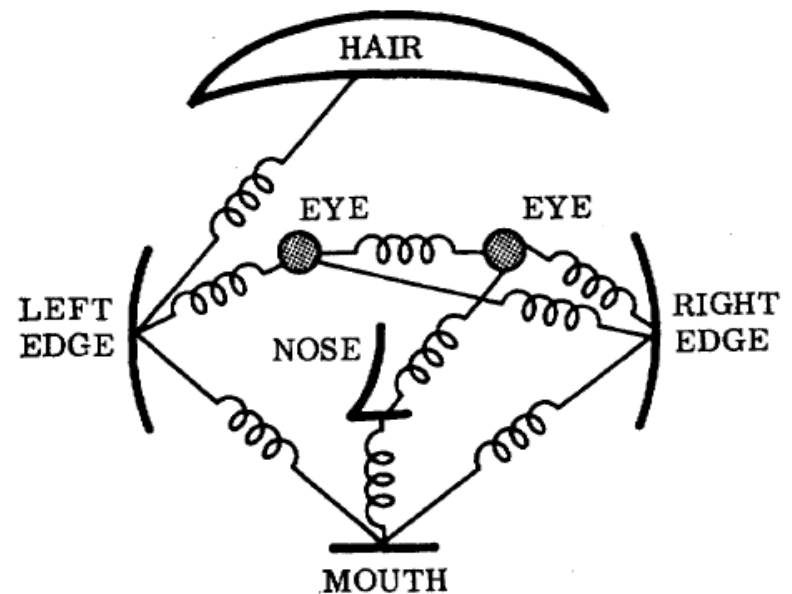
- Generalized Cylinder

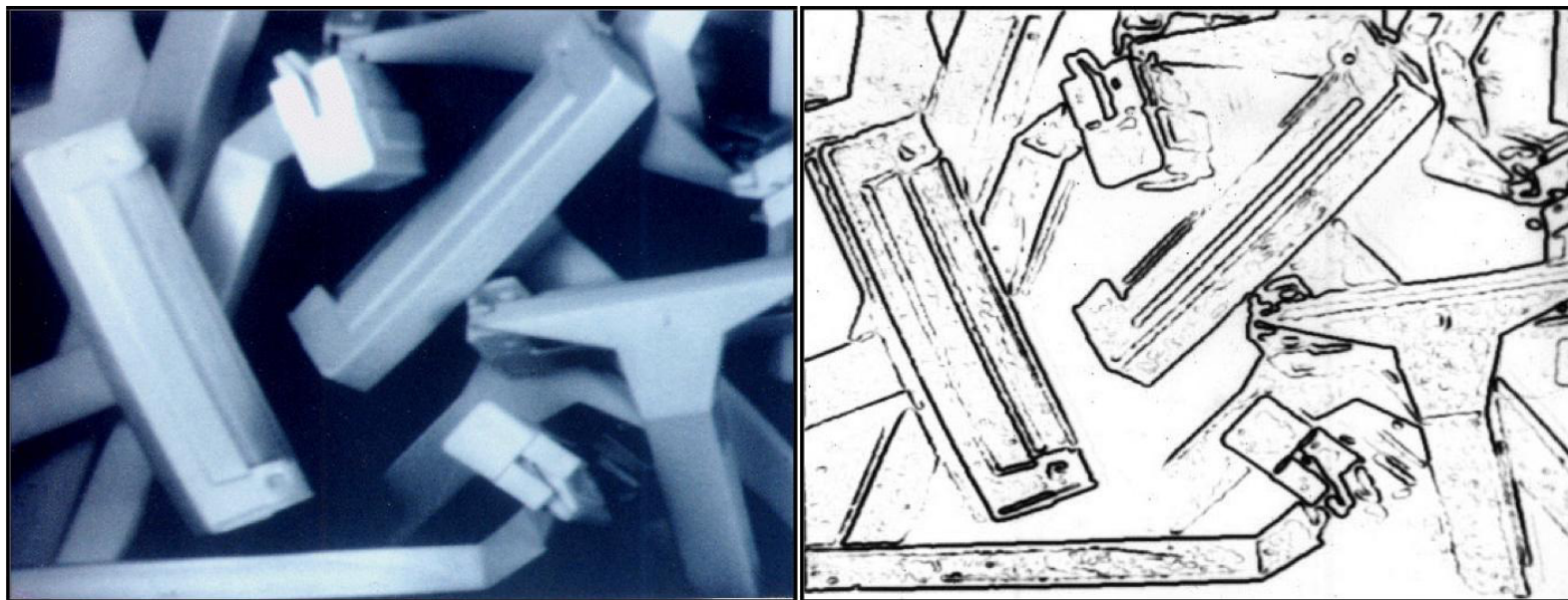
Brooks & Binford, 1979



- Pictorial Structure

Fischler and Elschlager, 1973





David Lowe, 1987

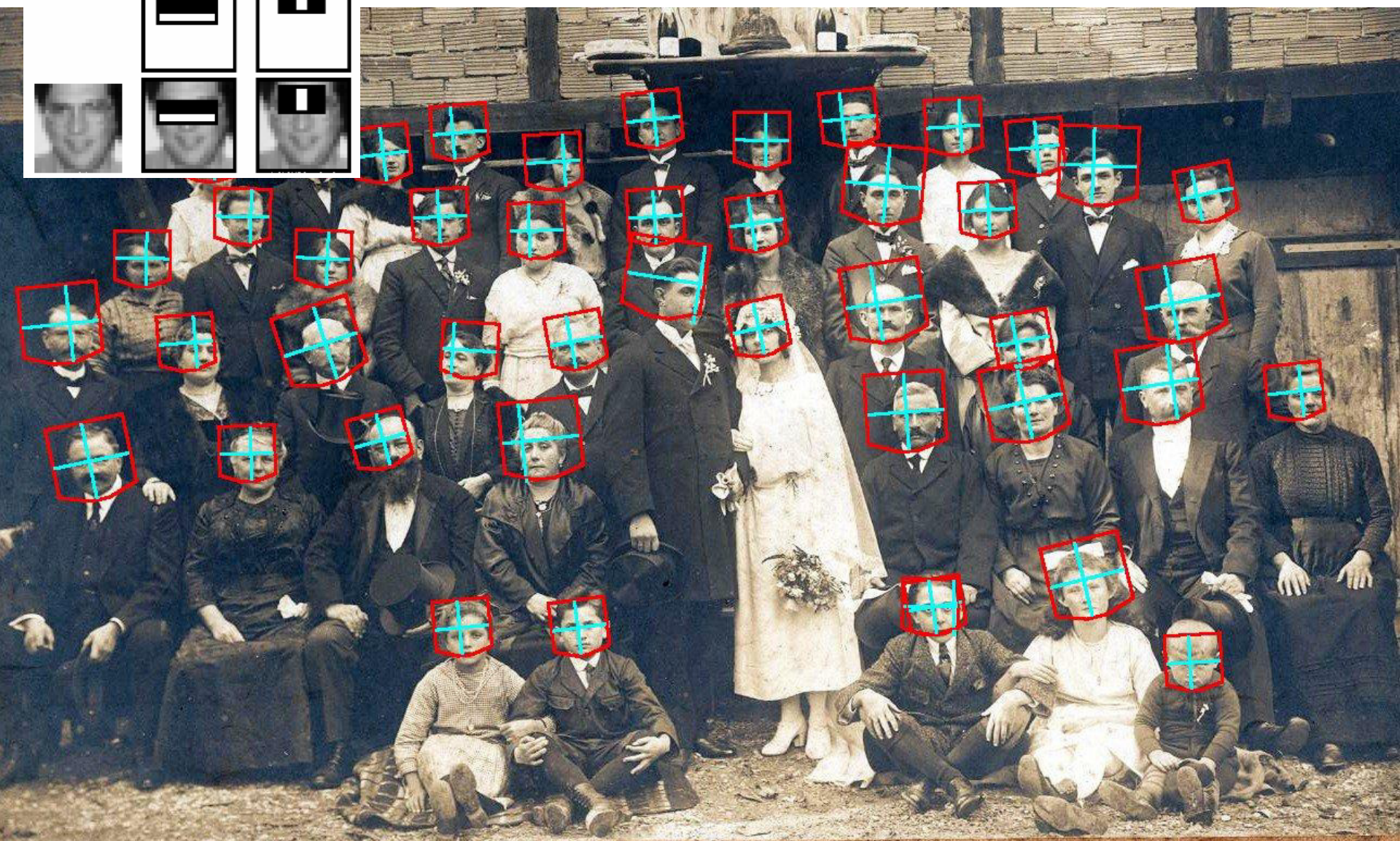
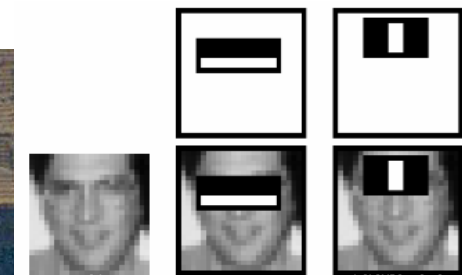


# Normalized Cut

(Shi & Malik, 1997)

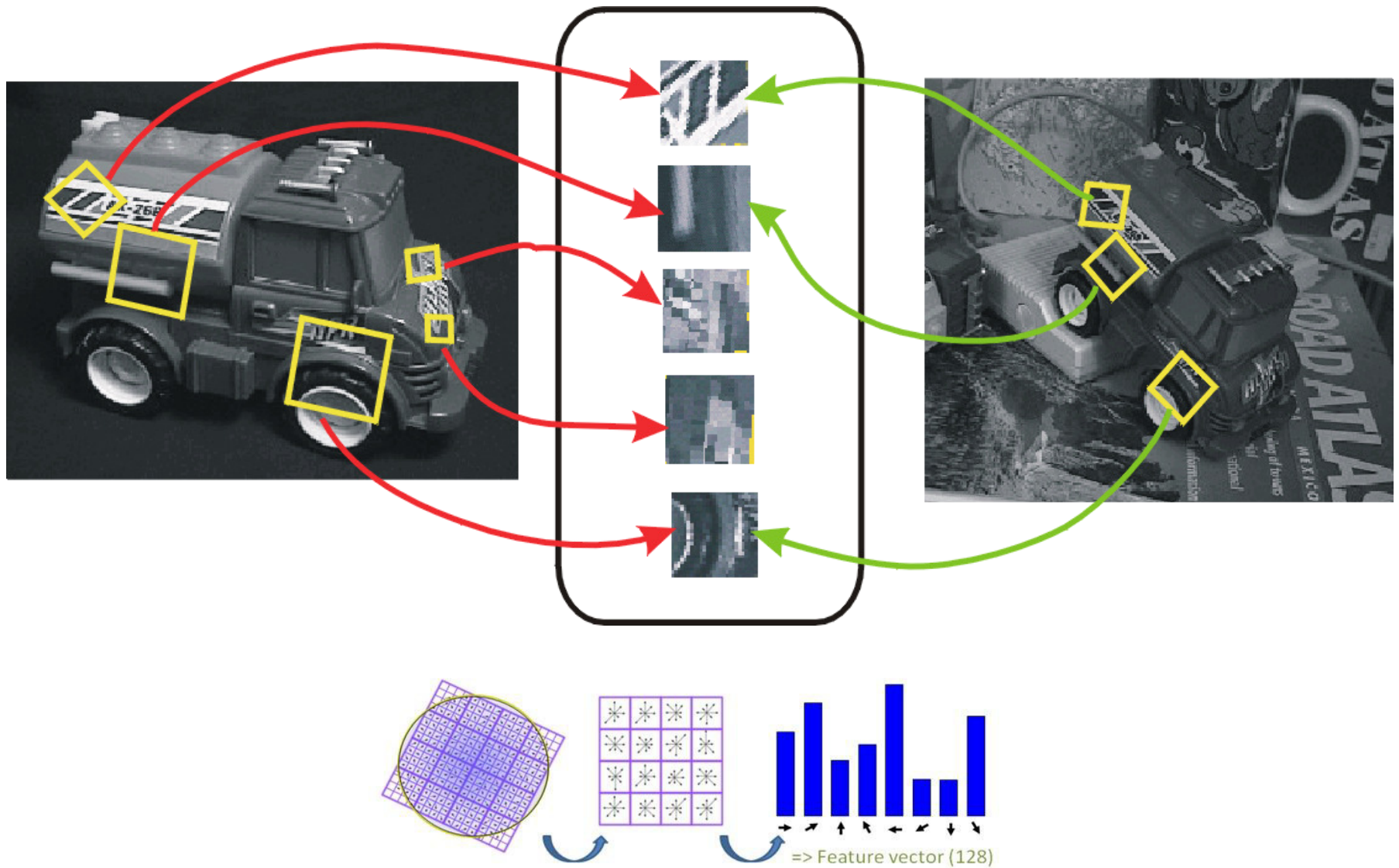




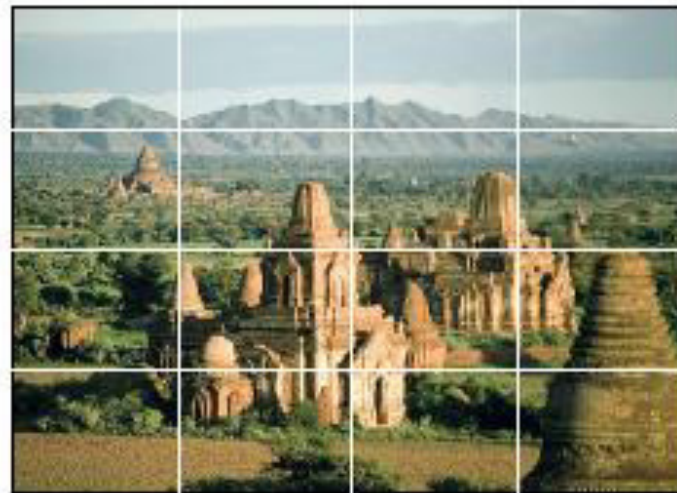


Face Detection, Viola & Jones, 2001

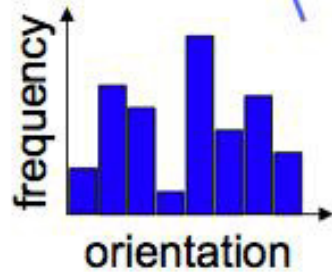
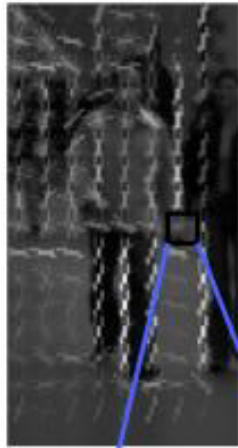




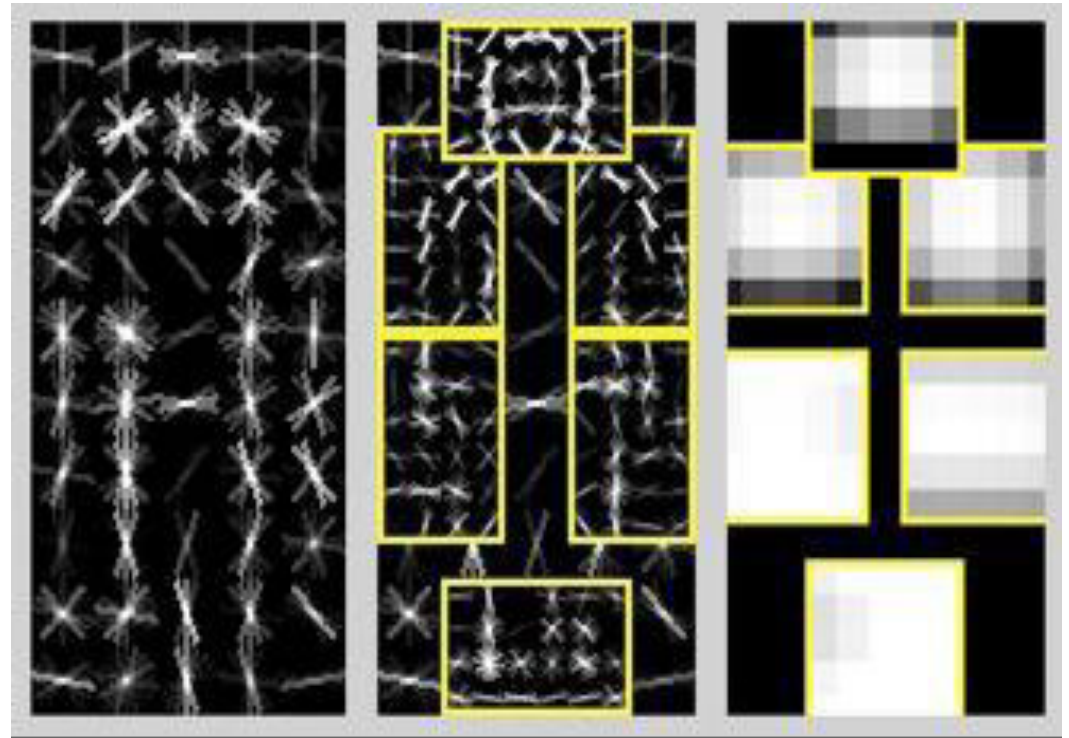
“SIFT” & Object Recognition, David Lowe, 1999



Spatial Pyramid Matching, Lazebnik, Schmid & Ponce, 2006



Histogram of Gradients (HoG)  
Dalal & Triggs, 2005

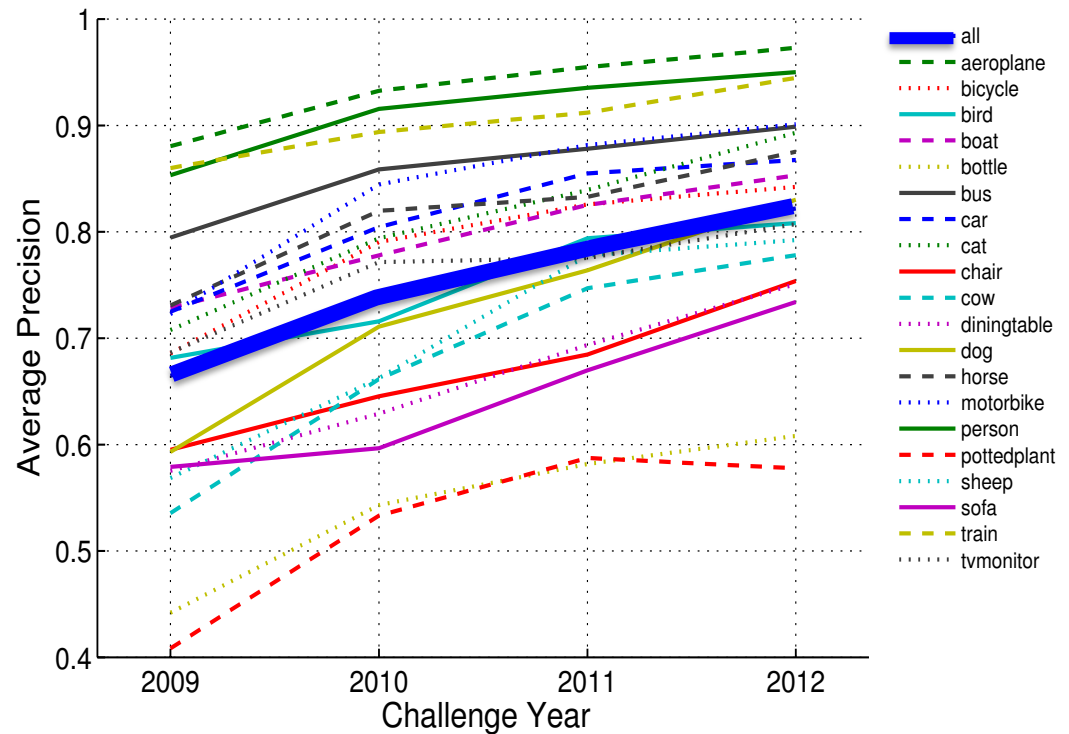


Deformable Part Model  
Felzenswalb, McAllester, Ramanan,  
2009



# PASCAL Visual Object Challenge (20 object categories)

[Everingham et al. 2006-2012]







[www.image-net.org](http://www.image-net.org)

**22K** categories and **14M** images

- Animals
  - Bird
  - Fish
  - Mammal
  - Invertebrate
- Plants
  - Tree
  - Flower
  - Food
  - Materials
- Structures
  - Artifact
  - Tools
  - Appliances
  - Structures
- Person
  - Scenes
    - Indoor
    - Geological Formations
  - Sport Activities

Deng, Dong, Socher, Li, Li, & Fei-Fei, 2009



# IMAGENET Large Scale Visual Recognition Challenge

Steel drum

The Image Classification Challenge:  
1,000 object classes  
1,431,167 images



**Output:**  
Scale  
T-shirt  
Steel drum  
Drumstick  
Mud turtle



**Output:**  
Scale  
T-shirt  
Giant panda  
Drumstick  
Mud turtle

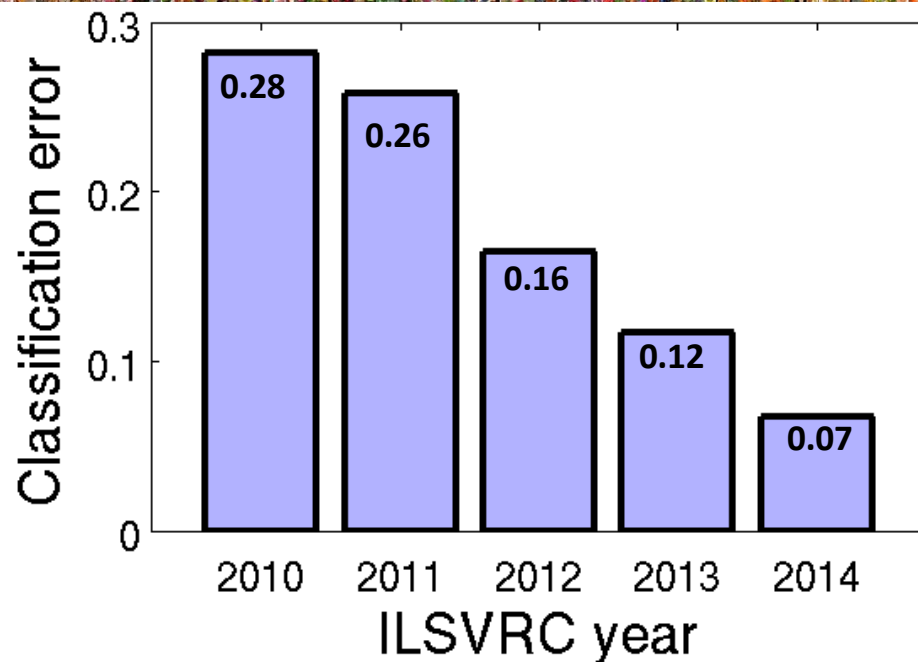


Russakovsky et al. arXiv, 2014



Steel drum

The Image Classification Challenge:  
1,000 object classes  
1,431,167 images



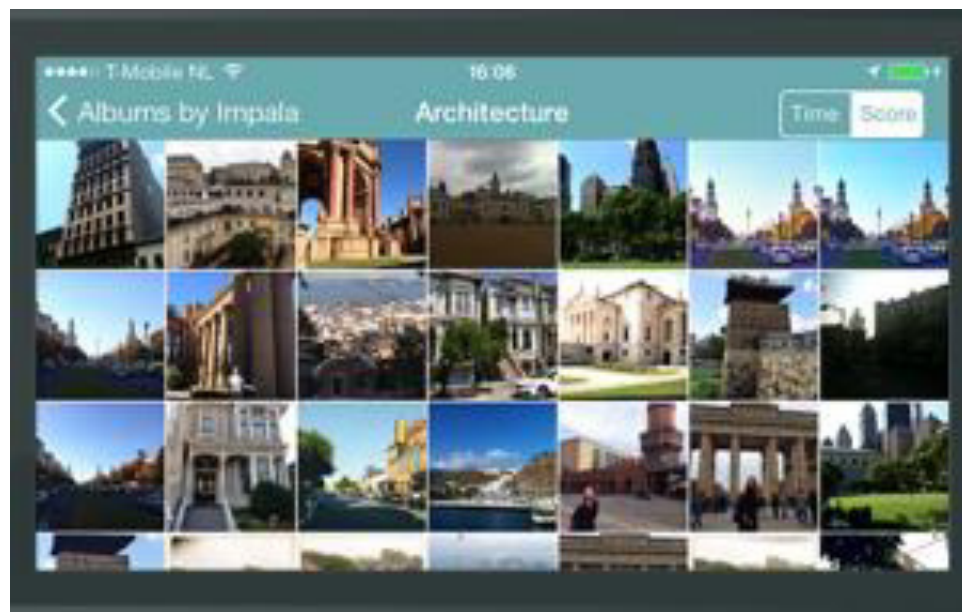
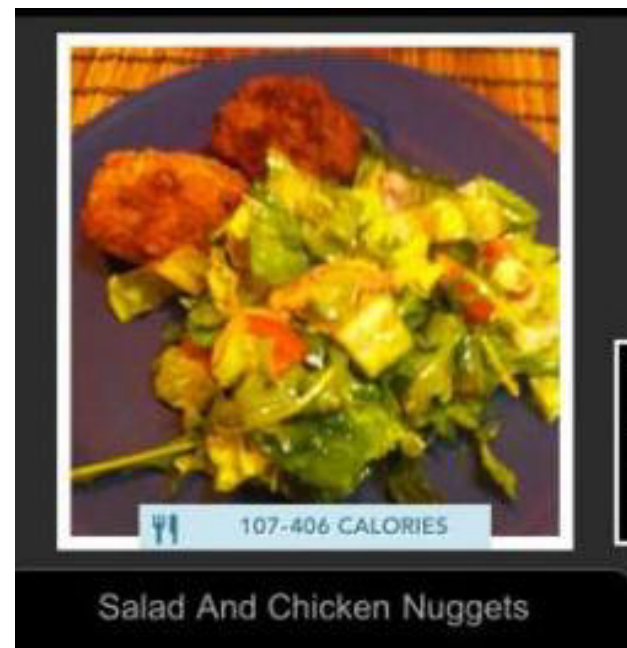
Russakovsky et al. arXiv, 2014

# Today's agenda

- A brief history of computer vision
- CS231n overview

CS231n focuses on one of the most important  
problems of visual recognition –  
*image classification*

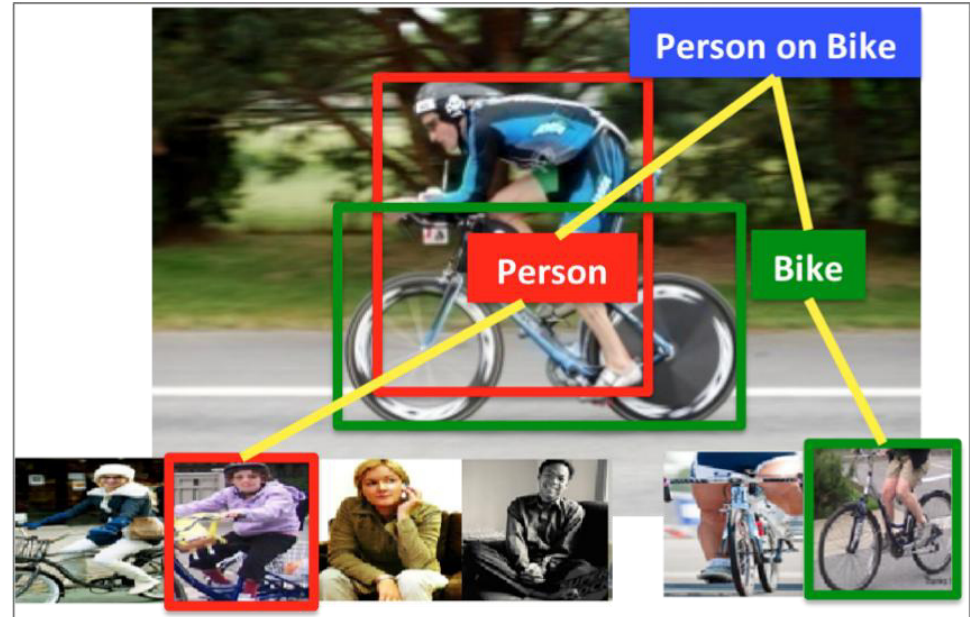




There is a number of visual recognition problems that are related to image classification, such as *object detection, image captioning*



- Object detection
- Action classification
- Image captioning
- ...





*Convolutional Neural Network (CNN)* has  
become an important tool for object recognition

# IMAGENET Large Scale Visual Recognition Challenge

## Year 2010

NEC-UIUC



Dense grid descriptor:  
HOG, LBP

Coding: local coordinate,  
super-vector

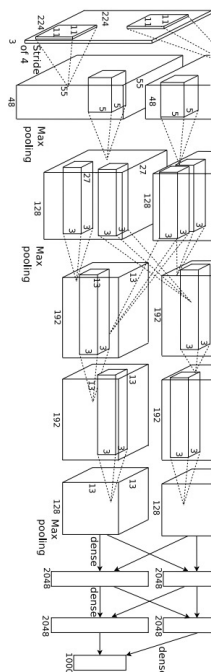
Pooling, SPM

Linear SVM

[Lin CVPR 2011]

## Year 2012

SuperVision



[Krizhevsky NIPS 2012]

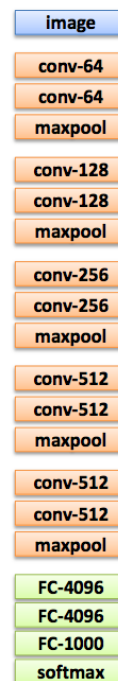
## Year 2014

GoogLeNet



[Szegedy arxiv 2014]

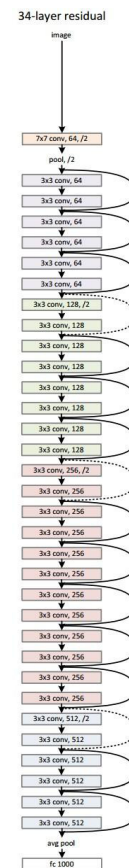
VGG



[Simonyan arxiv 2014]

## Year 2015

MSRA

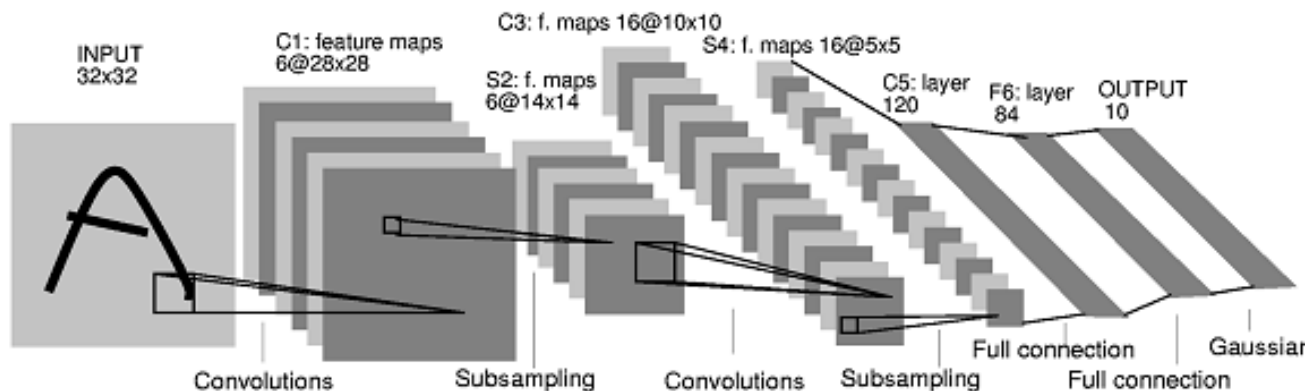


*Convolutional Neural Network (CNN)*  
is not invented overnight



# 1998

LeCun et al.



# of transistors



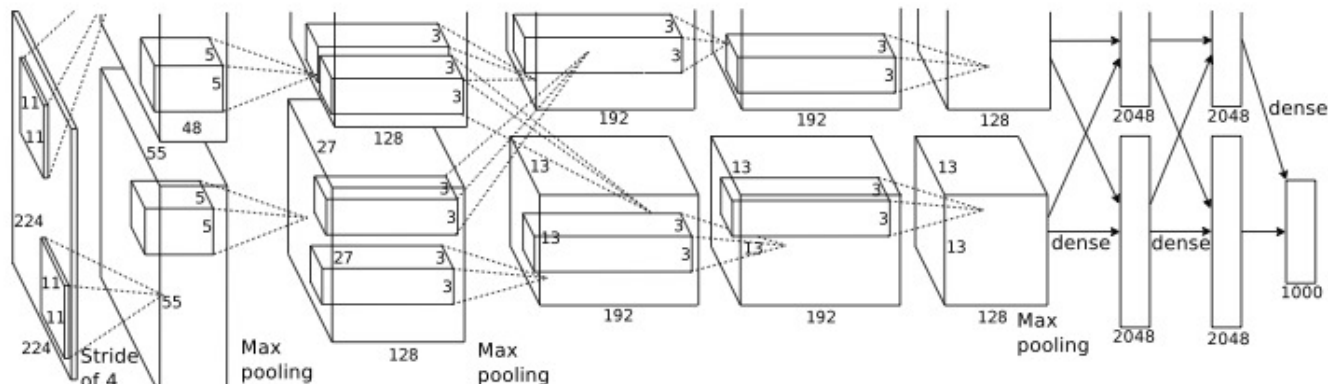
$10^6$

# of pixels used in training

$10^7$  **NIST**

# 2012

Krizhevsky et al.



# of transistors GPUs



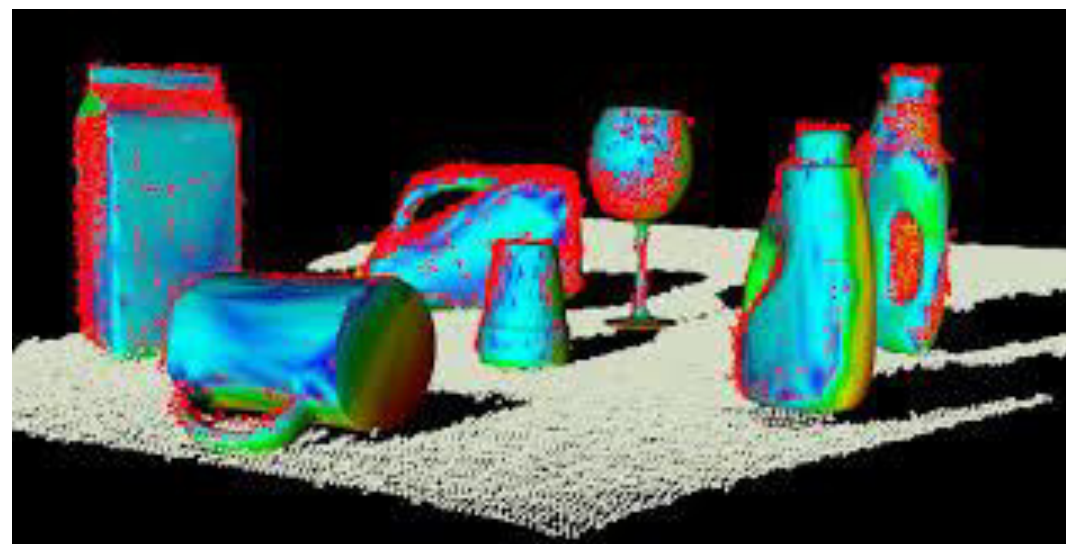
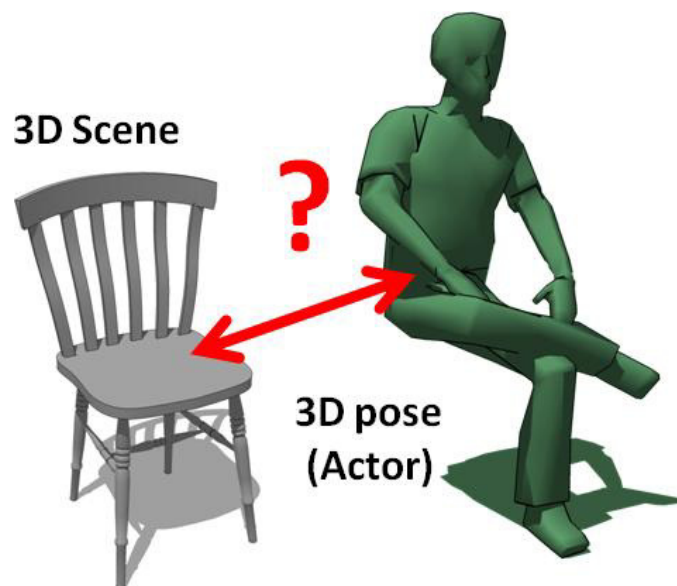
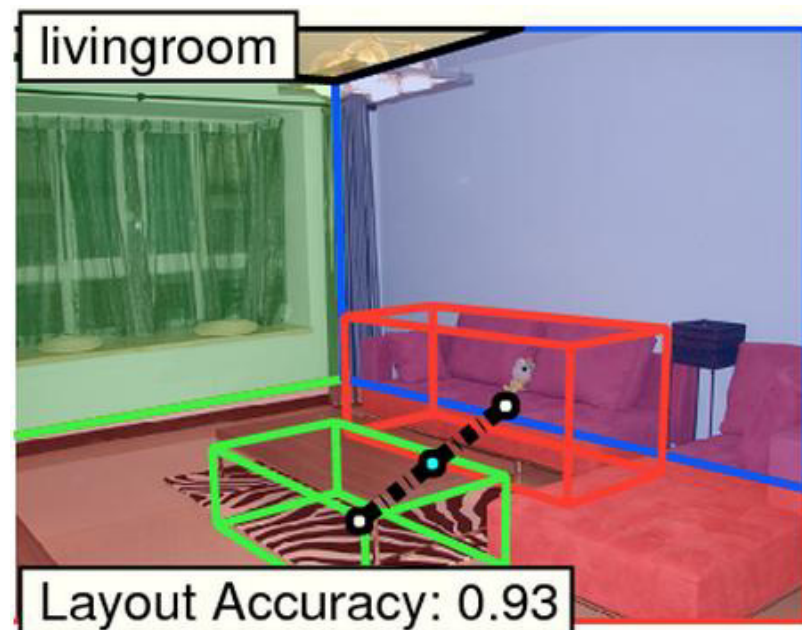
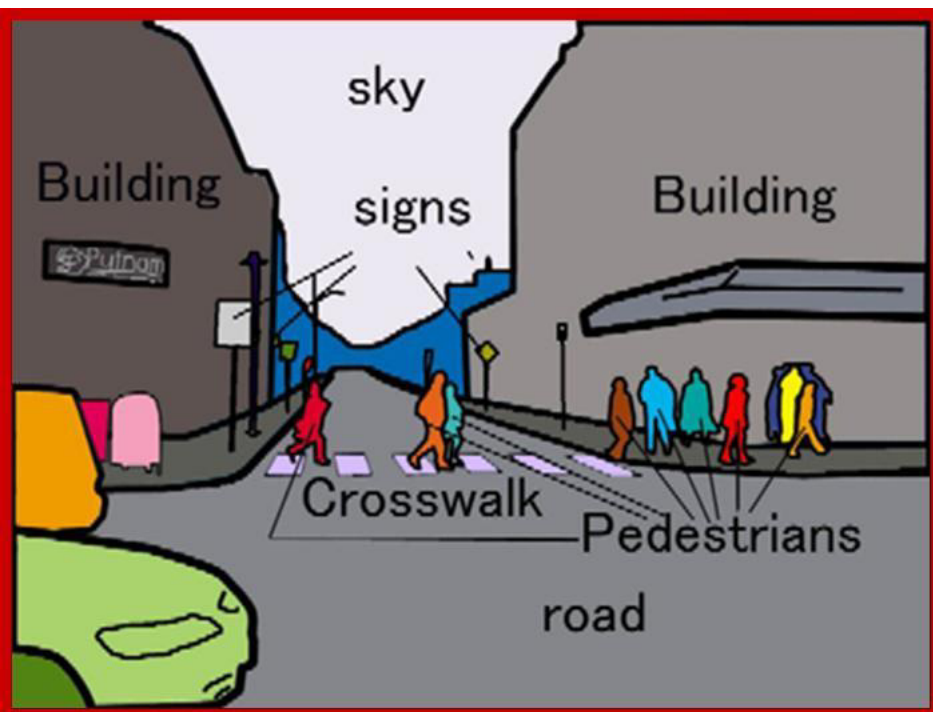
$10^9$



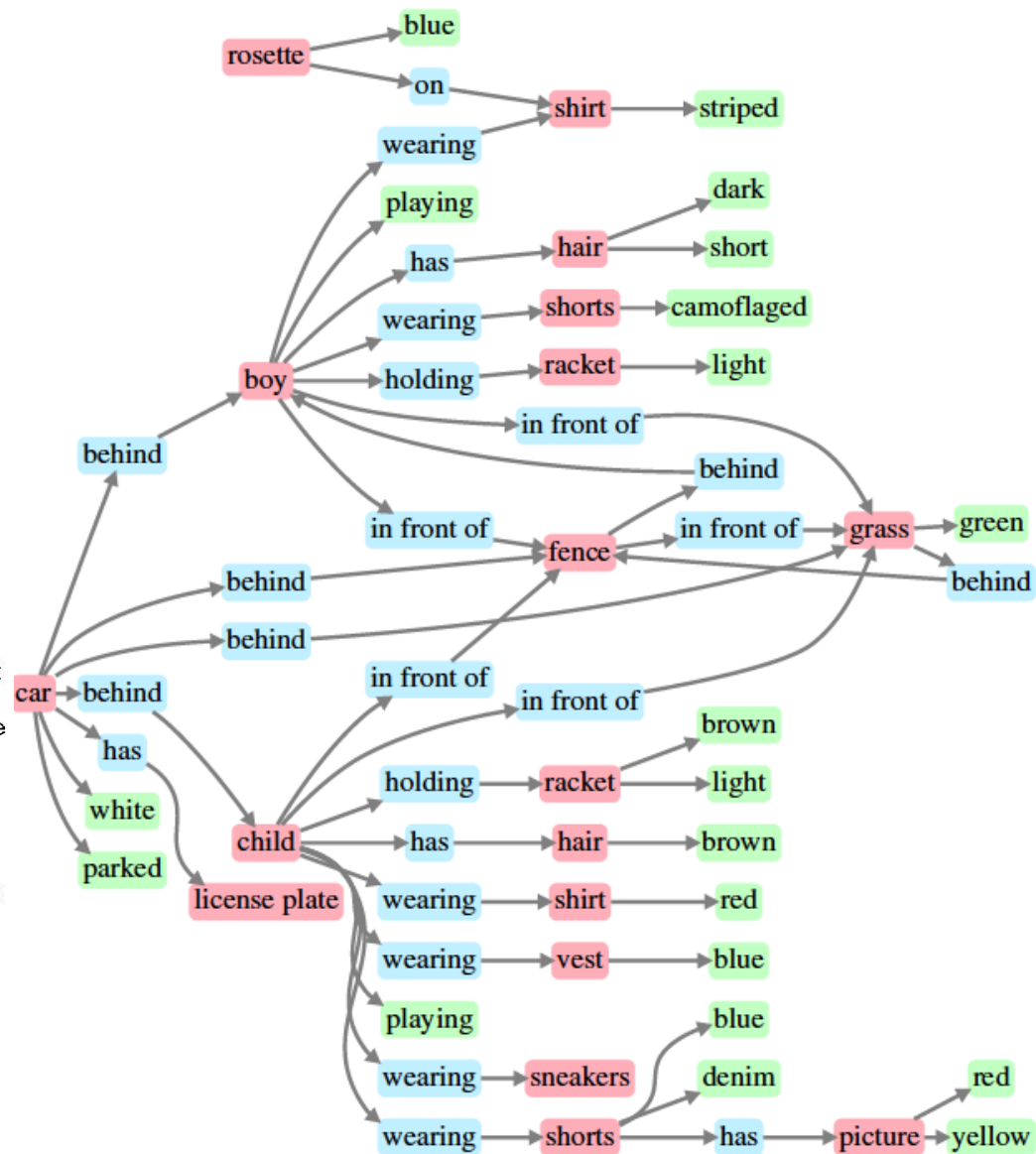
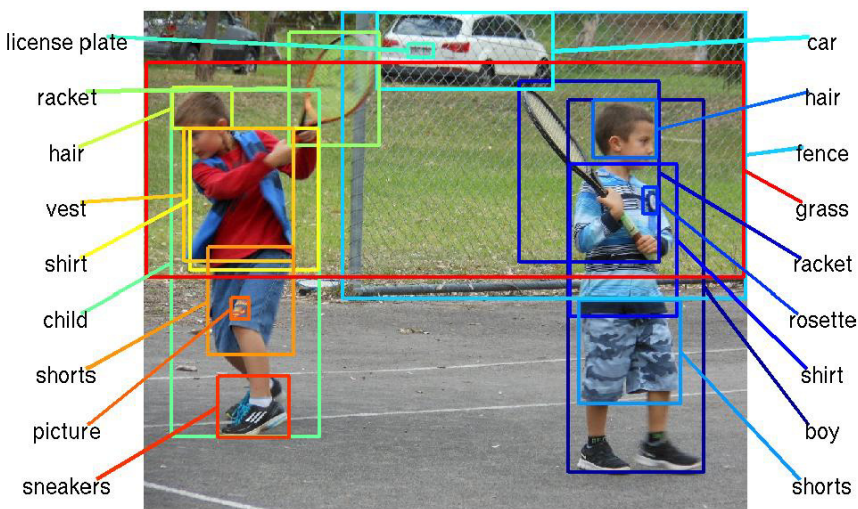
# of pixels used in training

$10^{14}$  **IMAGENET**

The quest for visual intelligence  
goes far beyond object recognition...









**PT = 500ms**

Some kind of game or fight. Two groups of two men? The foreground pair looked like one was getting a fist in the face. Outdoors seemed like because i have an impression of grass and maybe lines on the grass? That would be why I think perhaps a game, rough game though, more like rugby than football because they pairs weren't in pads and helmets, though I did get the impression of similar clothing. maybe some trees? in the background. (Subject: SM)

Fei-Fei, Iyer, Koch, Perona, *JoV*, 2007



The picture above is funny.

But for me it is also one of those examples that make me sad about the outlook for AI and for Computer Vision. What would it take for a computer to understand this image as you or I do? I challenge you to think explicitly of all the pieces of knowledge that have to fall in place for it to make sense. Here is my short attempt:

- You recognize it is an image of a bunch of people and you understand they are in a hallway
- You recognize that there are 3 mirrors in the scene so some of those people are "fake" replicas from different viewpoints.
- You recognize Obama from the few pixels that make up his face. It helps that he is in his suit and that he is surrounded by other people with suits.
- You recognize that there's a person standing on a scale, even though the scale occupies only very few white pixels that blend with the background. But, you've used the person's pose and knowledge of how people interact with objects to figure it out.
- You recognize that Obama has his foot positioned just slightly on top of the scale. Notice the language I'm using: It is in terms of the 3D structure of the scene, not the position of the leg in the 2D coordinate system of the image.
- You know how physics works: Obama is leaning in on the scale, which applies a force on it. Scale measures force that is applied on it, that's how it works => it will over-estimate the weight of the person standing on it.
- The person measuring his weight is not aware of Obama doing this. You derive this because you know his pose, you understand that the field of view of a person is finite, and you understand that he is not very likely to sense the slight push of Obama's foot.
- You understand that people are self-conscious about their weight. You also understand that he is reading off the scale measurement, and that shortly the over-estimated weight will confuse him because it will probably be much higher than what he expects. In other words, you reason about implications of the events that are about to unfold seconds after this photo was taken, and especially about the thoughts and how they will develop inside people's heads. You also reason about what pieces of information are available to people.
- There are people in the back who find the person's imminent confusion funny. In other words you are reasoning about state of mind of people, and their view of the state of mind of another person. That's getting frighteningly meta.
- Finally, the fact that the perpetrator here is the president makes it maybe even a little more funnier. You understand what actions are more or less likely to be undertaken by different people based on their status and identity.





# Who we are

- Instructors



Fei-Fei Li



Andrej Karpathy



Justin Johnson

- Teaching Assistants



Serena Yeung



Subhasis Das



Song Han



Albert Haque



Bharath Ramsundar



Hieu Pham



Irawn Bello

- Keeping in touch:

- [cs231n-winter1516-staff@lists.stanford.edu](mailto:cs231n-winter1516-staff@lists.stanford.edu)

- Piazza

# Our philosophy

- Thorough and Detailed.
  - Understand how to write from scratch, debug and train convolutional neural networks.
- Practical.
  - Focus on practical techniques for training these networks at scale, and on GPUs (e.g. will touch on distributed optimization, differences between CPU vs. GPU, etc.) Also look at state of the art software tools such as Caffe, maybe also Torch and TensorFlow
- State of the art.
  - Most materials are new from research world in the past 1-3 years. Very exciting stuff!
- Fun.
  - Some fun topics such as Image Captioning (using RNN)
  - Also DeepDream, NeuralStyle, etc.



# Our philosophy (cont'd)

- Fun.
  - Some fun topics such as Image Captioning (using RNN)
  - Also DeepDream, NeuralStyle, etc.



# Grading policy

- 3 Problem Sets: 15% x 3 = 45%
- Midterm Exam: 15%
- Final Course Project: 40%
  - Milestone: 5%
  - Final write-up: 35%
  - Bonus points for exceptional poster presentation
- Late policy
  - 7 free late days – use them in your ways
  - Afterwards, 25% off per day late
  - Not accepted after 3 late days per PS
  - Does not apply to Final Course Project
- Collaboration policy
  - Read the student code book, understand what is ‘collaboration’ and what is ‘academic infraction’

# Pre-requisite

- Proficiency in Python, some high-level familiarity with C/C++
  - All class assignments will be in Python (and use numpy), but some of the deep learning libraries we may look at later in the class are written in C++.
  - A Python tutorial available on course website
- College Calculus, Linear Algebra
- Equivalent knowledge of CS229 (Machine Learning)
  - We will be formulating cost functions, taking derivatives and performing optimization with gradient descent.



# Syllabus

- Go to website...

<http://vision.stanford.edu/teaching/cs231n/index.html>

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