

Sending Packets

```
Creating and sending a packet:  
>>> packet =  
IP(dst="4.5.6.7",src="1.2.3.4")/  
TCP(dport=80, flags="S")
```

Send a packet, or list of packets without custom ether layer:

```
>>> send(packet)
```

Other send functions:

sr() sends and receives without a custom ether() layer

sendp() sends with a custom ether() layer

srp() sends and receives at with a custom ether() layer

sr1() sends packets without custom ether() layer and waits for first answer

sr1p() sends packets with custom ether() layer and waits for first answer

Send function options:

filter = <Berkley Packet Filter>

retry = <retry count for unanswered packets>

timeout = <number of seconds to wait before giving up>

iface = <interface to send and receive>

```
>>> packets = sr(packet, retry=5,  
timeout=1.5, iface="eth0", filter="host  
1.2.3.4 and port 80")
```

Sniffing and pcap

To sniff using Berkley Packet Filters:

```
>>> packets = sniff(filter="host  
1.1.1.1")
```

Sniffing using counts:

```
>>> packets = sniff(count=100)
```

Reading packets from a pcap:

```
>>> packets = rdpcap("filename.pcap")
```

Writing packets to a pcap:

```
>>> wrpcap("filename.pcap", packets)
```

Receiving and Analyzing Packets

Received packets can be stored in a variable when using a send/receive function such as sr(), srp(), sr1p() or sr1p():

```
>>> packet = IP(dst="10.10.10.20")/  
TCP(dport=0,1024)  
>>> unans, ans = sr(packet)  
Received 1086 packets, got 1024 answers,  
remaining 0 packets
```

"ans" will store the answered packets:

```
>>> ans  
<Results: TCP:1024 UDP:0 ICMP:0 Other:0>
```

To see a summary of the responses:

```
>>> ans.summary()  
IP / TCP 10.1.1.15:ftp_data >  
10.10.10.20:netbios_ssn S ==> IP / TCP  
10.10.10.20:netbios_ssn > 10.1.1.15:ftp_data  
SA / Padding
```

Note: this is the output from port 139 (netbios_ssn). Notice how this port was open and responded with a SYN-ACK.

To view a specific answer as a stream in array form:

```
>>> ans[15]
```

To view the first packet in the stream:

```
>>> ans[15][0] (this will be packet the Scapy sent)  
<IP frag=0 proto=tcp dst=10.10.10.20 |<TCP  
dport=netstat flags=S |>>
```

To view the response from the distant end:

```
>>> ans[15][1]  
<IP version=4L ihl=5L tos=0x0 len=40 id=16355  
flags=DF frag=0L ttl=128 proto=tcp  
chksum=0x368c src=10.10.10.20 dst=10.1.1.15  
options=[] |<TCP sport=netstat dport=ftp_data  
seq=0 ack=1 dataofs=5L reserved=0L flags=RA  
window=0 chksum=0x2b4c urgptr=0 |<Padding  
load='\x00\x00\x00\x00\x00\x00' |>>>
```

To view the TCP flags in the response packet:

```
>>> ans[15][1].sprintf("%TCP.flags%")  
'RA'
```



Scapy Cheat Sheet

POCKET REFERENCE
GUIDE
Ver 0.2

<http://www.sans.org>

Purpose

The purpose of this cheat sheet is to describe some common options and techniques for using Scapy.

Scapy Overview

Scapy Background

Scapy is a Python module created by Philippe Biondi that allows extensive packet manipulation. Scapy allows packet forgery, sniffing, pcap reading/writing, and real-time interaction with network targets.

Scapy can be used interactively from a Python prompt or built into scripts and programs.

Launching Scapy

Once Scapy is installed it can be launched interactively by typing "sudo scapy" or from the command prompt.

Additionally Scapy can be imported either interactively or in a script with:

```
from scapy.all import *
```

Note: Scapy requires root privileges to sniff or send packets!

Scapy Basics

To list supported layers:

```
>>> ls()
```

Some key layers are:

```
arp, ip, ipv6, tcp, udp, icmp
```

To view layer fields use ls(layer):

```
>>> ls(IPv6)
```

```
>>> ls(TCP)
```

To list available commands:

```
>>> lsc()
```

Some key commands for interacting with packets:

```
rdpcap, send, sr, sniff, wrpcap
```

Getting help with commands use help(command):

```
>>> help(rdpcap)
```

Basic Packet Crafting / Viewing

Scapy works with layers. Layers are individual functions linked together with the "/" character to construct packets. To build a basic TCP/IP packet with "data" as the payload:

```
>>> packet = IP(dst="1.2.3.4") /  
TCP(dport=22) / "data"
```

Note: Scapy allows the user to craft all the way down to the ether() layer, but will use default values if layers are omitted. To correctly pass traffic layers should be ordered lowest to highest from left to right e.g. (ether -> IP -> TCP).

To get a packet summary:

```
>>> packet.summary()
```

To get more packet details:

```
>>> packet.show()
```

Ethernet Layer Fields / Default Values

```
>>> ls(Ether)
```

Field	Type	Default Value
dst	: DestMACField	= (None)
src	: SourceMACField	= (None)
type	: XShortEnumField	= (0)

IPv4 Layer Fields / Default Values

```
>>> ls(IP)
```

Field	Type	Default Value
version	: BitField	= (4)
ihl	: BitField	= (None)
tos	: XByteField	= (0)
len	: ShortField	= (None)
id	: ShortField	= (1)
flags	: FlagsField	= (0)
frag	: BitField	= (0)
ttl	: ByteField	= (64)
proto	: ByteEnumField	= (0)
chksum	: XShortField	= (None)
src	: Emph	= (None)
dst	: Emph	= ('127.0.0.1')
options	: PacketListField	= ([])

TCP Layer Fields / Default Values

```
>>> ls(TCP)
```

Field	Type	Default Value
sport	: ShortEnumField	= (20)
dport	: ShortEnumField	= (80)
seq	: IntField	= (0)
ack	: IntField	= (0)
dataofs	: BitField	= (None)
reserved	: BitField	= (0)
flags	: FlagsField	= (2)
window	: ShortField	= (8192)
chksum	: XShortField	= (None)
urgptr	: ShortField	= (0)
options	: TCPOptionsField	= ({})

Altering Packets

Packet layer fields are Python variables and can be modified.

Example packet:

```
>>> packet = IP(dst="10.10.10.50") /  
TCP(sport=80)
```

Viewing a field's value like the source port:

```
>>> packet.sport  
80
```

Setting the source port:

```
>>> packet.sport = 443  
>>> packet.sport  
443
```

Setting port ranges:

```
>>> packet[TCP].dport = (1,1024)
```

Setting a list of ports:

```
>>> packet[TCP].dport = [22, 80, 445]
```

Setting the TCP flags (control bits):

```
>>> packet[TCP].flags="SA"  
>>> packet[TCP].flags  
18 (decimal value of CEUAPRSF bits)  
>>> packet.strftime("%TCP.flags%")  
'SA'
```

Note! For ambiguous fields, like "flags", you must specify the target layer (TCP).

Setting destination IP address(es):

```
>>> packet[IP].dst = "1.2.3.4"  
>>> packet[IP].dst = "sans.org"
```

Using CIDR:

```
>>> packet[IP].dst = "1.2.3.4/16"
```

Multiple Destinations:

```
>>> packet[IP].dst = ["1.2.3.4",  
"2.3.4.5", "5.6.7.8"]
```